

ANIME 5E

FIFTH EDITION FANTASY ROLE-PLAYING ADVENTURES

CHARACTER NAME

PLAYER NAME

RACE AND SIZE

DESCRIPTION

ALIGNMENT AND NOTES

DISCRETIONARY / EXPERIENCE POINTS

CHARACTER LEVEL

CLASS LEVEL HIT DICE

STRENGTH
MODIFIER

DEXTERITY
MODIFIER

CONSTITUTION
MODIFIER

INTELLIGENCE
MODIFIER

WISDOM
MODIFIER

CHARISMA
MODIFIER

PROFICIENCY BONUS

HIT POINTS
MAXIMUM CURRENT

ARMOUR CLASS

ENERGY POINTS
MAXIMUM CURRENT

MOVEMENT SPEED

PROFICIENCIES

SAVING THROWS

ARMOUR

WEAPONS

TOOLS

SKILLS AND LANGUAGES

WEAPONS, EQUIPMENT, TREASURE, BACKGROUND, AND ADVENTURING NOTES

