

## TABITHA YAMAMOTO

Size and Species: Medium (6'-5"); Nekojin  
 Class and Level: Pilot Level 5  
 Movement: Ground (30')  
 Affiliation: Imperial Star Legions

A 19-year-old genetically modified Bakeneko tiger-woman of the Comet People, Tabitha is a lieutenant in the Imperial Star Legions and pilot of an Imperial Hellcat space fighter. She has striped fur, shoulder-length hair, and a cat's eyes, ears, and tail. She is naïve, impetuous, and loyal but feels a out of place in the splendour of the court.



## TABITHA YAMAMOTO

<b>CLASS</b> Pilot	<b>ARMOUR</b> Space Suit
<b>LEVEL</b> 5	<b>ARMOUR CLASS</b> 16
<b>SIZE</b> Medium	<b>HIT POINTS</b> 27 (5d6+5) [15]
<b>SPEED</b> 30'	<b>PROFICIENCY BONUS</b> +3 [6]
<b>XP</b> 6,500	<b>TOTAL POINTS</b> 146

STR	DEX	CON	INT	WIS	CHA
18 (+4)	16 (+3)	12 (+1)	10 (0)	12 (+1)	16 (+3)

WEAPON	TO HIT	DAMAGE	TYPE
Blaster Pistol	+7	3d6+4	Range 3 (100'); Force
Blaster Rifle, Assault (2 hands)	+7	3d10+4	Range 3 (100'); Force

RANK	POINTS	ATTRIBUTE
1	1	Armour Proficiency (Light armour)
2	-	Augmented (Dexterity +2)
3	3	Connected (Lieutenant – Imperial Star Legions)
2	2	Edge (Ability and Skill checks related to piloting Imperial Hellcat)
1	1	Features (Darkvision 60')
2	2	Heightened Senses (Hearing, Sight)
1	3	Inspire – Greater (+1 ally dice roll bonus for one scene)
4 (9)	16	Item: Void Fighter 'Imperial Hellcat' (45 Points; A5E Beyonder Worlds page 75; Unique Limiter +5 – Owned and regulated by Imperial Star Legions)
1	1	Jumping (x3 normal; 54/21 feet forward/up)
2	2	Mulligan (4 re-rolls/session)
1	4	Protected – Greater (-2 damage)
2	4	Saving Throw Proficiency (Dexterity, Wisdom)
3	3	Skill Proficiency (Acrobatics, Helming, Warfare)
2	2	Special Movement (Balance, Cat-Like)
1	1	Tool Proficiency (Mechanical tool kit)
2	2	Weapon: Claws and Fangs (+7 to hit; 4d4+4 slashing/piercing damage)
1	1	Weapon Proficiency (Blaster pistol, blaster rifle)
RANK	POINTS	DEFECT
1	-1	Easily Distracted (Things that distract cats)
3	-6	Secret (Blew up a planet)
<b>41</b>		<b>+ 21 Base + 84 Abilities = 146 POINTS</b>

# BESM FOURTH EDITION



## TABITHA YAMAMOTO

Nekojin | Lieutenant – Imperial Star Legions

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## TABITHA YAMAMOTO

Size Rank 0: Medium (200 cm; 95 kg)

VALUE	POINTS	STAT
7	14	Body Stat
4	8	Mind Stat
6	12	Soul Stat

VALUE	DERIVED VALUE
6	Attack Combat Value (Fighter 8; Unarmed 8)
6	Defence Combat Value
65 / 50	Health Points / Energy Points
5	Damage Multiplier

LEVEL	POINTS	ATTRIBUTE
1	1	Attack Mastery (+1 ACV)
2	2	Combat Technique (Lightning Reflexes 2)
3	3	Connected (Lieutenant – Imperial Star Legions)
1	1	Defence Mastery (+1 DCV)
2	2	Features (Appearance, Light Armour: 2 AR, Low-Light Vision, Retractable Claws)
2	2	Gear (Military equipment; 5 pieces)
2	2	Heightened Senses (Hearing, Sight)
2 (1)	2	Inspire (Environmental: Applies to combat rolls as well -1)
	30	Item: Space Fighter 'Imperial Hellcat' (60 Points)
1	1	Jumping (x3 normal; 21/3 metres forward/up)
1	1	Melee Attack (Unarmed)
2	2	Mulligan (4 re-rolls/session)
1	1	Ranged Attack (+2 ACV space fighter weapons)
1	3	Skill Group (Military)
1	1	Skill Group (Occupation: Pilot)
2	2	Special Movement (Balance, Cat-Like)
2	8	Superstrength (500 kg; +10 unarmed damage)
1 (2)	1	Weapon: Claws and Fangs (Non-Penetrating +1)

RANK	POINTS	DEFECT
1	-2	Conditional Ownership (Imperial Hellcat – strict conditional use)
1	-1	Easily Distracted (Things that distract cats)
3	-6	Skeleton in the Closet (Blew up a planet)

**90 TOTAL**

## TABITHA YAMAMOTO (40 POINTS)

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### STATS

- » Body 7
- » Mind 4
- » Soul 6

### ATTRIBUTES

Appearance Level 2 (2 Points), Aura of Command Level 1 (1 Point), Combat Mastery Level 1 (2 Points), Features Level 1 (Night Vision; 1 Point), Heightened Senses Level 2 (2 Points), Highly Skilled Level 1 (1 Point), Jumping Level 1 (1 Point), Light Armour Level 1 (1 Point), Natural Weapons Level 2 (Claws, Fangs; 2 Points), Own a Big Mecha Level 3 (Imperial Hellcat space fither; 12 Points), Personal Gear Level 1 (Laser Pistol, Medical Kit, Spacesuit, Radio Communicator, Tool Kit; 1 Point), Special Movement Level 2 (Cat-Like, Balance; 2 Points), Super Strength Level 1 (3 Points)

### DEFECTS

Conditional Ownership (Mecha Owned by Imperial Bodyguard; 1 BP), Easily Distracted (Things that Distract Cats; 2 BP), Marked (Feline Features; 2 BP), Skeleton in the Closet (Blew up a Planet; 1 BP)

### SKILLS

Acrobatics Level 1 (Jumping; 3 Skill Points), Heavy Weapons Level 1 (Gunnery; 5 Skill Points), Military Sciences Level 1 (Tactics; 3 Skill Points), Piloting Level 2 (Spacecraft; 10 Skill Points), Ranged Defence Level 1 (Air Vehicle; 5 Skill Points), Unarmed Attack Level 1 (Striking; 4 Skill Points).

### DERIVED VALUES

- » Attack Combat Value 6
- » Defence Combat Value 4
- » Health Points 65
- » Energy Points 50
- » Shock Value 13

